# State of TLS usage current and future

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# TLS Client/Server surveys

Balancing backward compatibility with security.

As new vulnerabilities are discovered, when can we shutdown less secure TLS server options without losing customer?

# Turning off SSLv3

• Released in 1996, obsoleted in 1999 by TLSv1.0

#### Why should you care?

- Handshake is not protected from MITM
  - Precursor to POODLE attacks
  - Precursor to protocol downgrade attacks
- MAC tied to deprecated MD5 and SHA1
- No TLS-extensions (e.g. No TLS Session-Tickets; No ALPN/NPN/HTTP2/SPDY, No EC specs, No GCM ciphers, No SNI (Server Name Indicator)

# SSLv3 Usage

Server survey 31.2% servers supported (November 2015) of top 200k Alexa list. \*



• Yahoo client usage survey in October 2015 showed <.01% clients connect with SSLv3.

\* https://www.trustworthyinternet.org/ssl-pulse/

- Most common 128-bit stream cipher used throughout 90's and 2000's.
- Software performance is fast.
- Not vulnerable to block padding, CBC and timing attacks e.g. POODLE (2014), BEAST (2011), Lucky13 (2013)

#### Why should you care?

- Numerous key stream bias attacks
  - Rolland Holloway attack (3/2013) reduces effectiveness to 2<sup>2</sup>4.
  - Bar Mitzvah attack (2015)

# Server acceptance survey (October 2015) of top Alexa 200k.



- 1.4 %

https://www.ssllabs.com/ssltest/clients.html

H Kario top 500k July survey similar results

Global Yahoo client cipher suite usage survey (November 4, 2015) < .01% required RC4

(End of list ECDHE-RSA-RC4-SHA, RC4-SHA)

Preferred order list: ECDHE-RSA-AES128-GCM-SHA256 ECDHE-RSA-AES256-GCM-SHA384 ECDHE-RSA-AES128-SHA256 ECDHE-RSA-AES256-SHA384 ECDHE-RSA-AES128-SHA ECDHE-RSA-AES256-SHA AES128-GCM-SHA256 AES256-GCM-SHA384 AES128-SHA256 AES256-SHA256 AES128-SHA AES256-SHA DES-CBC3-SHA ECDHE-RSA-RC4-SHA RC4-SHA

# PFS Key Exchange

Perfect Forward Secrecy – After temporal session keys are destroyed by peers, the ability to decrypt cipher stream is lost.

- DHE and ECDHE are examples of possible PFS key exchanges.
- RSA key exchange is not, as recovery of private key unravels all data (past, current, and future) that rely on it.

# PFS Key Exchange

#### Why should you care?

In RSA KE, recorded cipher streams are decrypted should private key be discovered.

- Most servers have private key in file system.
  Compromise of one server can mean compromise of all past, current and future traffic from pool that shares same certificate.
- Heartbleed exploit (April 2014) attacker can send a malformed DTLS packet to server, and receive up to 64kB chunks of server memory. Full private key extraction demonstrated in under 8 hours.

# PFS Key Exchange

• ECDHE – introduced in 2008 with TLS 1.2

Presented clients with priority ordered cipher list with ECDHE first. Yahoo global client survey (November 2015), shows 91-97% of clients (depending on region) are ECDHE cipher capable.

ECDHE-RSA-AES128-GCM-SHA256 ECDHE-RSA-AES256-GCM-SHA384 ECDHE-RSA-AES128-SHA256 ECDHE-RSA-AES256-SHA384 ECDHE-RSA-AES128-SHA ECDHE-RSA-AES256-SHA AES128-GCM-SHA256 AES256-GCM-SHA384 AES128-SHA256 AES256-SHA256 AES256-SHA256 AES128-SHA AES128-SHA AES128-SHA AES128-SHA AES256-SHA DES-CBC3-SHA ECDHE-RSA-RC4-SHA RC4-SHA

#### **TLS Session Resumption**



Diff: Full network round trip time savings + authentication and key exchange

#### SSL Session-ID

- Initial method dating back to SSLv2 (1995)
- Session-ID's require caching of negotiated handshake parameters by both client and server.

• Can be a problem for load balanced server deployments with no source hash routing. In between connects, server must share negotiated credentials with other servers of cluster before client reconnect.

# New: TLS Session-Tickets

- Introduced in 2008
- Negotiated handshake parameters stored in client presented session-ticket.
- No caching required for server.
- No sharing required amongst server pool, of client's session parameters.
- Ideal for multi-node server installs.

#### **TLS Session-Tickets**

- Session tickets have priority in protocol.
  - If both session ticket and session-id presented, session-ticket is used.

- All common current browsers support TLS session tickets except Safari (iOS and OSX)
  - Chrome, Firefox, Android, Baidu, OpenSSL, IE (since IE11/Win 8.1)

### **TLS Session-Tickets**

- Client indicates session ticket capability in client hello.
- ATS's traffic\_line metrics

Approximate number TLS-session-ticket capable clients = total\_tickets\_created/total\_success\_handshake\_count\_in

Yahoo survey, 51% clients TLS-session-ticket capable, though this survey likely skewed negatively by disproportionate safari clients (vs Chrome) to yahoo.

## **Browser Usage Distribution**



http://gs.statcounter.com/#all-browser-ww-monthly-201510-201510-bar

#### Certificates

Primary role in TLS is to authenticate peer. Though public key may additionally be used for session key exchange. Certificates are signed by a peer trusted third party.

rsaSHA-1 signed cert – standard in 90's and 200X. 1024-bit standard in 90's, 2048-bit 200X.

# Certificates Issue Categories:

- 1. SHA-1 vs SHA-256 (security issue) \*
- 1024-bit modulus vs 2048 vs 4096 (security vs performance). In TLS, impacts security of session key exchange. \*
- 3. SHA-256 vs ECDSA (performance vs acceptability)
- 4. PKCS1 vs PSS (performance vs improved security)

# Certificates SHA-1 vs SHA256

#### Why should you care?

1) As of Oct 2015, 57-bits demonstrated security strength against collisions with SHA-1.\*

Approximately \$2k rent time on EC2 to find collision (\$75k-120K for full collision map) \*

2) Deprecation of SHA-1 encouraged by Google search ranking, Chrome browser shaming, Apple App Transport Security blocking, and others.

\* Stevens, Karpman, Peyrin

# Certificates SHA-1 vs SHA256: server

Certificate signature, server deployment Alexa top 500k:

- sha1WithRSAEncryption 29.4%
- sha256WithRSAEncryption 63.9%
- ecdsa-with-SHA256 6.7%

H. Kario -https://securitypitfalls.wordpress.com/2015/07/29/july-2015-scan-results/

# Certificates SHA-1 vs SHA256: client

Client acceptance of SHA256 signed certificate

 August 2015, measured < 0.189% clients did not accept sha256WithRSAEncryption certificates.

Source: Yahoo YCPI survey

# Certificates Modulus Strength

Server deployment (Alexa top 200k):

<0.1% Below 2048-bit modulus 94.4% 2048-bit (or equiv e.g. ECDSA 256-bit) 1.4% 3072-bit 4.1% 4096-bit.

PQC may start to shift this to 3072 and 4096.

November 2015– Alexa top 200k- https://www.trustworthyinternet.org/ssl-pulse/

#### Future TLS

# IETF94 TLS working group

- TLSv1.3
- Discussed change PKCS1 cert signing to PSS
- Cipher suite specification including new curves 25519 (fast) and 442 (strong)
- Re-keying (applicable to large data using AES-GCM, ChaCha20)
- HKDF defining HMAC Key Derivation Functions

#### TLS 1.3

• Currently most significant change ever to SSL protocol. TLS 1.2 is far more similar to SSLv2, than TLS 1.3

• Key portions are currently being worked out (state flow, security structures, even TLS record layer rearrangement)

# A flavor of TLS 1.3

- 0-RTT, 1-RTT Handshake, leveraging QUIC-crypto and will ultimately replace.
- Use of short life PSK for resumption (0-RTT)
- Cipher suite changes (prohibit RC4, deprecate camellia, others)
- Record layer changes (drop version, possibly reorder)
- Move to HMAC Key Derivation Functions (HKDF)
- Remove ChangeCipherSpec
- Removed renegotiation, though may be back in another form (HelloRetryRequest) for re-key cipher exhaustion)
- Remove GMT time from peer random

# A flavor of TLS 1.3

- Remove support for compression
- Remove static RSA key exchange
- Remove support for non-AEAD ciphers (Authentication Encryption Associated Data)
- Introduce new curve 22519 (fast), curve 448 (strong)
- Considering move of RSA certificate signatures from PKCS1 to PSS
- Specification of certificate acceptance criteria, rather than peer guessing (e.g. rsaSHA1, rsaSHA256, PKCS1, PSS, ECDSA).
- Possible interest in encrypted SNI, though very preliminary.

-	ГΙ	LS 1.3 ha	andsh	ake 11/3	8/15
0-RTT mode	^     v	ClientHello + ClientKeyShare + EarlyDataIndicatio (Certificate*) (CertificateVerify* (Finished) // Note: n	n .ew message.		
		(Application Data*)	>	ServerHello ServerKeyShare* {EncryptedExtensions} {CertificateRequest*} {ServerConfiguration*} {Certificate*} {CertificateVerify*} {Finished}	^   Server Auth. v
1-RTT Client Auth	   V	{Certificate*} {CertificateVerify*} {Finished} [Application Data]	> <>	[Application Data]	
		[Certificate] [CertificateVerify] [Finished]	<>	[CertificateRequest]	~   Post-HS   Auth. v

Note: As of 11/4/15, this is out of date.

#### TLS 1.3

- First connect is 1-RTT (since ietf92)
- Resumption is 0-RTT, using temporal PSK for resumption (ietf93)
- Client side-authentication for 1.3 fleshed out at (ietf94), HelloRetryRequest, Re-Keying (to support large data sets over AES-GCM, or ChaCha20

# TLS 1.3 API impact

Possible TLS API support for version 1.3 support:

- With O-RTT up to 8k data is carried on first (TLS connect) flight.
- 1-RTT vs 0-RTT will likely be abstracted as 1-RTT is fallback for failed 0-RTT, in which case ~8k data buffered during 1-RTT handshake with async operations.

#### ChaCha20+Poly1305

As of May 2015 adopted as RFC7539

- ChaCha20 is a 256-bit stream cipher
- Poly1305 is a message authenticator
- Considered replacement stream cipher for now deprecated 128-bit RC4.

# ChaCha20+Poly1305

- Currently deployed and supported by Google Servers and in Chromium
- Patch available for NSS (Firefox) and OpenSSL

TLS cipher suites:

TLS\_ECDHE\_ECDSA\_WITH\_CHACHA20\_POLY1305\_SHA256 TLS\_ECDHE\_RSA\_WITH\_CHACHA20\_POLY1305\_SHA256 TLS\_DHE\_RSA\_WITH\_CHACHA20\_POLY1305\_SHA256

# ChaCha20+Poly1305

Performance:

Chip	AES-128-GCM	ChaCha20-Poly1305
OMAP 4460	24.1 MB/s	75.3 MB/s
Snapdragon S4 Pro	41.5 MB/s	130.9 MB/s
Sandy Bridge Xeon (AES-NI)	900 MB/s	500 MB/s

Measurements by Adam Langley, published in RFC7539, Appendix B

# Impending Quantum CRYPTOPOCALYPSE



Impending Quantum CRYPTOPOCALYPSE

- Problem: Quantum computer make it trivial to break RSA, ECC, DH.
  - Current TLS traffic is susceptible to a harvest-thendecrypt attack from passive attacker
- Best quantum algorithms (conjecture) put risk as follows:
  - AES brute force n-bit key search effectively reduces to (n/2) key-bit strength (Grover's algorithm).
  - RSA Time required to break is same time as RSA encrypting (Shor's algorithm)

# Impending Quantum CRYPTOPOCALYPSE



## Post Quantum Cryptography

- August 2015, NSA announced a deprecation of transition to Suite B cryptography and instead begin focusing on quantum resistant attacks.
- Suite B cryptography includes: AES, ECDH, ECDSA, SHA2 (SHA-256, SHA-384)
- Quantum resistant cryptography suite not yet announced. NSA says It's coming.

### Quantum Attack Resistance

If fastest quantum attack known for symmetric-key encryption recovering a k-bit secret key takes 2<sup>k</sup>/2...

What to do?

## Quantum Attack Resistance

If fastest quantum attack known for symmetric-key encryption recovering a k-bit secret key takes 2<sup>k</sup>/2...

What to do?

Double the key strength.

To have AES128 bit level security post quantum, switch to AES256 now.

# Quantum Resistance Interim Prep:

#### NSA Guidelines (8/2015):

- Block cipher: Use 256-bit AES
- ECDH: use curve P-384
- ECDSA: use curve P-384
- SHA: SHA-384
- Diffie-Hellman key exchange: min 3072-bit modulus
- RSA Key exchange: min 3072-bit modulus
- RSA signature: min 3072-bit modulus

https://www.nsa.gov/ia/programs/suiteb\_cryptography/index.shtml

# Quantum Resistance Interim Prep for TLS:

- TLS cipher suites:
  - TLS\_RSA\_WITH\_AES\_256\_GCM\_SHA384
  - TLS\_DH(E)\_RSA\_WITH\_AES\_256\_GCM\_SHA384
  - TLS\_ECDH(E)\_RSA\_WITH\_AES\_256\_GCM\_SHA384

# Questions