Improving Software Quality with Static Analysis and Annotations for Software Defect Detection

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About Me

- Professor at Univ. of Maryland since 1988, doing research in programming languages, algorithms, software engineering
- Technical Lead on JSR-133 (Memory model), JSR-305 (Annotations for Software Defect Detection)
- Founder of the FindBugs[™] project
 - Open source static analysis tool for defect detection in the Java[™] Programming Language
- Technical advisory board of F



Static Analysis

- Analyzes your program without executing it
- Doesn't depend on having good test cases
 - or even any test cases
- Generally, doesn't know what your software is supposed to do
 - Looks for violations of reasonable programming
 - Shouldn't throw NPE
 - Shouldn't allow SQL injection
- Not a replacement for testing
 - Very good at finding problems on untested paths
 - But many defects can't be found with static analysis

Common Wisdom about Bugs and Static Analysis

- Programmers are smart
- Smart people don't make dumb mistakes
- We have good techniques (e.g., unit testing, pair programming, code inspections) for finding bugs early
- So, bugs remaining in production code must be subtle, and finding them must require sophisticated static analysis techniques
 - I tried lint and it sucked: lots of warnings, few real issues

if (listeners == null) listeners.remove(listener);

JDK1.6.0, b105, sun.awt.x11.XMSelection

lines 243-244

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Why Do Bugs Occur?

- Nobody is perfect
- Common types of errors:
 - Misunderstood language features, API methods
 - Typos (using wrong boolean operator, forgetting parentheses or brackets, etc.)
 - Misunderstood class or method invariants
- Everyone makes syntax errors, but the compiler catches them
 - What about bugs one step removed from a syntax error?

Who Uses Static Analysis?

- Lots and lots of projects and companies
- Among many others, Glassfish and Google use FindBugs
 - Many companies are weird about letting you say they use your open source tool
- Lots of open source tools: PMD, CheckStyle, etc.
- IDEs include some: Eclipse, IntelliJ, Netbeans
- Commercial tools available from Fortify Software, KlocWork, Coverity, Parasoft, SureLogic
- Static analysis used even more widely/intensely for C/C++
 - More bugs to find
 - Bugs a lot scarier
 - Free tools not as good

FindBugs

- I'm mostly going to be talking about FindBugs
 - I know it best
- Some things will be specific to FindBugs
 - What we classify as a "correctness" issue
 - Which potential null pointer issues we report

But most of the concepts apply to other tools

Bug Categories

Selected categories for today's discussion

- Correctness the code seems to be clearly doing something the developer did not intend
- Bad practice the code violates good practice

Bug Patterns

- Some big, broad and common patterns
 - Dereferencing a null pointer
 - An impossible checked cast
 - Methods whose return value should not be ignored
- Lots of small, specific bug patterns, that together find lots of bugs
 - Every Programming Puzzler
 - Every chapter in Effective Java
 - Many postings to http://thedailywtf.com/

Analysis Techniques

Whatever you need to find the bugs

- Local pattern matching
 - If you invoke String.toLowerCase(), don't ignore the return value
- Intraprocedural dataflow analysis
 - Null pointer, type cast errors
- Interprocedural method summaries
 - This method always dereferences its parameter
- Context sensitive interprocedural analysis
 - Interprocedural flow of untrusted data
 - SQL injection, cross site scripting

Categories, ranking, use cases

- Every tool has categories, rules/patterns, priorities
- You can generally customize what you want to look at
- Sometimes, you want to do a code audit of a newly written module with 1,000 lines of code
 - and sometimes you want to scan 1,000,000 lines of code that has been in production for a year
- Different use cases require different tunings, different tools

Correctness issues

Stuff you really want to look at

- In FindBugs, we reserve the Correctness category for issues we are most confident are wrong
 - code does something the developer didn't intend
- Many of the other categories reflect correctness issues
- But correctness issues are the things we think you should look at when scanning that million line code base
- low false positive rate, few low impact bugs

... Students are good bug generators

Student came to office hours, was having trouble with his constructor:

```
/** Construct a WebSpider */
public WebSpider() {
    WebSpider w = new WebSpider();
}
```

- A second student had the same bug
- Wrote a detector, found 3 other students with same bug

Infinite recursive loop

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Double Check Against JDK1.6.0-b13

- Found 5 infinite recursive loops
 Including one written by Joshua Bloch
 public String foundType() {
 return this.foundType();
 }
- Smart people make dumb mistakes
 - 27 across all versions of JDK, 40+ in Google's Java code
- Embrace and fix your dumb mistakes

Finding Null Pointer Bugs with FindBugs

- FindBugs looks for a statement or branch that, if executed, guarantees a null pointer exception
- Either a null pointer exception could be thrown, or the program contains a statement/branch that can't be executed
- Could look for exceptions that only occur on a path
 - e.g., if the condition on line 29 is true and the condition on line 38 is false, then a NPE will be thrown
 - but would need to worry about whether that path is feasible

Null Pointer Bugs Found by FindBugs

JDK1.6.0-b105

- 109 statements/branches that, if executed, guarantee NPE
 - We judge at least 54 of them to be serious bugs that could generate a NPE on valid input

- Most of the others were deemed to be unreachable branches or statements, or reachable only with erroneous input
 - Only one case where the analysis was wrong

Examples of null pointer bugs simple ones

//com.sun.corba.se.impl.naming.cosnaming.NamingContextImpl
if (name != null || name.length > 0)

//com.sun.xml.internal.ws.wsdl.parser.RuntimeWSDLParser
if (part == null | part.equals(""))

// sun.awt.x11.ScrollPanePeer

```
if (g != null)
    paintScrollBars(g,colors);
g.dispose();
```

Redundant Check For Null

Also known as a reverse null dereference error

Checking a value to see if it is null
 When it can't possibly be null

// java.awt.image.LoopupOp, lines 236-247

```
public final WritableRaster filter(
    Raster src, WritableRaster dst) {
    int dstLength = dst.getNumBands();
    // Create a new destination Raster,
    // if needed
    if (dst == null)
        dst = createCompatibleDestRaster(src);
```

Redundant Check For Null

Is it a bug or a redundant check?

- Check the JavaDoc for the method
- Performs a lookup operation on a Raster.
 - If the destination **Raster** is **null**,
 - a new **Raster** will be created.
- Is this case, a bug
 - particularly look for those cases where we know it can't be null because there would have been a NPE if it were null

Bad Method Invocation

- Methods whose return value shouldn't be ignored
 - Strings are immutable, so functions like trim() and toLowerCase() return new String
- Dumb/useless methods
 - Invoking toString or equals on an array
- Lots of specific rules about particular API methods
 - Hard to memorize, easy to get wrong

Examples of bad method calls

// com.sun.rowset.CachedRowSetImpl
if (type == Types.DECIMAL || type == Types.NUMERIC)
 ((java.math.BigDecimal)x).setScale(scale);

```
// com.sun.xml.internal.txw2.output.XMLWriter
try { ... }
catch (IOException e) {
   new SAXException("Server side Exception:" + e);
  }
```

Type Analysis

- Impossible checked casts
- Useless calls
 - equals takes an Object as a parameter
 - but comparing a String to StringBuffer with equals (...) is pointless, and almost certainly not what was intended
 - Map<K,V>.get also takes an Object as a parameter
 - supplying an object with the wrong type as a parameter to get doesn't generate a compile time error
 - just a get that always returns null

Lots of Little Bug Patterns

- checking if d == Double.NaN
- Bit shifting an int by a value greater than 31 bits
- Every Puzzler this year
 - more than half for most years

- Static analysis tools will sometimes find ugly, nasty code
 - that can't cause your application to misbehave
- Cleaning this up is a good thing
 - makes the code easier to understand and maintain
- But for ugly code already in production
 - sometimes you just don't want to touch it
- We've found more cases like this than we expected

bad code that does what it was intended to do

```
// com.sun.jndi.dns.DnsName, lines 345-347
if (n instanceof CompositeName) {
    // force ClassCastException
    n = (DnsName) n;
    }
```

// sun.jdbc.odbc.JdbcOdbcObject, lines 85-91
if ((b[offset] < 32) || (b[offset] > 128)) {
 asciiLine += ".";
}

Code that shouldn't go wrong

// com.sun.corba.se.impl.dynamicany.DynAnyComplexImpl String expectedMemberName = null; try { expectedMemberName = expectedTypeCode.member name(i); } catch (BadKind badKind) { // impossible catch (Bounds bounds) { // impossible } if (!(expectedMemberName.equals(memberName) ...)) {

When you are already doomed

// com.sun.org.apache.xml.internal.security.encryption.XMLCiper
// lines 2224-2228

```
if (null == element) {
    //complain
}
String algorithm = element.getAttributeNS(...);
```

Overall Correctness Results From FindBugs

Evaluating Static Analysis Defect Warnings On Production Software, ACM 2007 Workshop on Program Analysis for Software Tools and Engineering

- JDK1.6.0-b105
 - 379 correctness warnings
 - we judge that at least 213 of these are serious issues that should be fixed
- Google's Java codebase
 - over a 6 month period, using various versions of FindBugs
 - 1,127 warnings
 - 807 filed as bugs
 - 518 fixed in code

Results on openjpa nightly build

- 39 correctness issues
- 35 of which I marked as must/should fix
- 2 doomed casts
- 1 uninitialized reads
- 6 null pointer issues
- 26 comparing Boolean objects using ==
 - feel free to argue with me on this one

Bad Practice

- A class that defines an equals method but inherits hashCode from Object
 - Violates contract that any two equal objects have the same hash code
- equals method doesn't handle null argument
- Serializable class without a serialVersionUID
- Exception caught and ignored
- Broken out from the correctness category

Fixing hashCode

- What if you want to define equals, but don't think your objects will ever get put into a HashMap?
- Suggestion: public int hashCode() { assert false : "hashCode method not designed"; return 42;

Use of Unhashable Classes

- FindBugs previously reported all classes that defined equals but not hashCode as a correctness problem
 - but some developers didn't care
- Now reported as bad practice
 - but separately report use of such a class in a HashMap/HashTable as a correctness warning

Integrating Static Analysis

- Want to make it part of your development process
 - Just like running unit tests
- Have to tune the tool to report what you are interested in
 - Different situations have different needs
- Need a workflow for issues
 - Almost all tools will report some issues that, after reviewing, you decide not to fix
 - Need to have a way to manage such issues

Running Static Analysis

"We've got it in our IDE, so we're done, right?"

 no, it really needs to also be done automatically as part of your build process

- Are you scanning 2 million lines of code?
 - You probably don't want 20,000 issues to examine

Defect/Issue Workflow

- How do issues get reviewed/audited?
- Can you do team auditing and assign issues?
- Once you've reviewed an issue, does the system remember your evaluation when it analyzes that code again?
 - even if it is now reported on a different line number?
- Can you identify new issues
 - since last build?
 - since last release to customer/production?

Learning from mistakes

- With FindBugs, we've always started from bugs
- We need API experts to feed us API-specific bugs
 - Swing, EJB, J2ME, localization, Hibernate, ...
- When you get bit by a bug
 - writing a test case is good
 - considering whether it can be generalized into a bug pattern is better
 - You'd be surprised at the number of times you make a mistake so stupid "no one else could possible make the same mistake"
 - but they do

JSR-305: Annotations for Software Defect Detection

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Status Report



Why annotations?

- Static analysis can do a lot
 - can even analyze interprocedural paths
- Why do we need annotations?
 - they express design decisions that may be implicit, or described in documentation, but not easily available to tools

Where is the bug?

```
class Foo {
  int value;
  public boolean equals(Object obj) {
    if (this.getClass()
        != obj.getClass())
      return false;
    Foo that = (Foo) obj;
    return this.value == that.value;
    }
```

Where is the bug?

- if (spec != null) fFragments.add(spec);
- if (isComplete(spec)) fPreferences.add(spec);

Where is the bug?

- if (spec != null) fFragments.add(spec);
- if (isComplete(spec)) fPreferences.add(spec);

boolean isComplete(AnnotationPreference spec) {
 return spec.getColorPreferenceKey() != null
 && spec.getColorPreferenceValue() != null
 && spec.getTextPreferenceKey() != null
 && spec.getOverviewRulerPreferenceKey() != null;
}

Finding the bug

- Many bugs can only be identified, or only localized, if you know something about what the code is supposed to do
- Annotations are well suited to this...

JSR-305

- At least two tools already have defined their own annotations:
 - FindBugs and IntelliJ
- No one wants to have to apply two sets of annotations to their code
 - come up with a common set of annotations that can be understood by multiple tools

JSR-305 target

- JSR-305 is intended to be compatible with JSE 5.0+ Java
- Hope to have usable drafts and preliminary tool support out by the end of the summer

JSR-308

- Annotations on Java Types
- Designed to allow annotations to occur in many more places than they can occur now
 - ArrayList<@Nonnull String> a = ...
- Targets JSE 7.0
- Will add value to JSR-305, but JSR-305 cannot depend upon JSR-308

Nullness

- Nullness is a great motivating example
- Most method parameters are expected to always be nonnull
 - some research papers support this
- Not always documented in JavaDoc

Documenting nullness

- Want to document parameters, return values, fields that should always be nonnull
- And which should not be presumed nonnull
 - argument to equals(Object)
- Should warn if null passed where nonnull value required
- Should warn if argument to equals is immediately dereferenced

Only two cases?

- What about Map.get(...)?
- Return nulls if key not found
 - even if all values in Map are nonnull
- So the return value can't be @Nonnull
- But lots of places where you "know" that the value will be nonnull
 - you know key is in table
 - you know value is nonnull

more examples

- Object.equals(Object obj)
 - must handle a null value for obj
- Method.invoke(Object obj, Obj.. args)
 - obj should be null if method is a static method, nonnull if an instance method
- ConcurrentHashMap.get(K k)
 - k must not be null

3 cases?

- May need to have 3 cases for nullness
 - @Nonnull
 - @CheckForNull
 - @UnknownNullness
 - same as no annotation
- Names in flux, might use Nullable for one of these (but which one?)



- Should not be null
 - For fields, should be interpreted as should be nonnull after object is initialized
- Tools will try to generate a warning if they see a possibly null value being used where a nonnull value is required
 - same as if they see a dereference of a possibly null value

@CheckForNull

- Code should always worry that this value might be null
 - e.g., argument to equals

@UnknownNullness

- Same as no annotation
 - Needed because we are going to introduce default and inherited annotations
 - Need to be able to get back to unannotated state
- Null under some circumstances
 - might vary in subtypes

@CheckForNull requires work

- If you mark a return value as @CheckForNull, you will likely have to go make a bunch of changes
 - kind of like const in C++
- My experience has been that there are lots of methods that could return null
 - but that in a particular calling context, you might know that it can't

Nullness annotations

- Tools that try to prove absence of NPE might treat @CheckForNull and @UnknownNullness the same
- This 3-way logic might reappear for some other annotations

Type Qualifiers

 Many of the JSR-305 annotations will be type qualifiers: additional type constraints on top of the existing Java type system

@Untainted / @Tainted

- Needed for security analysis
- Information derived directly from web form parameters is tainted
 - can be arbitrary content
- Strings used to form SQL queries or HTML responses must be untainted
 - otherwise get SQL Injection or XSS

@Syntax

- Used to indicate String values with particular syntaxes
 - @Syntax("RegEx")
 - @Syntax("Java")
 - @Syntax("SQL")
- Allows for error checking and used by IDE's in refactoring



- Provides a regular expression that describes the legal String values
 - @Pattern("\\d+")

@Nonnegative and friends

- Fairly clear motivation for @Nonnegative
- More?
 - @Positive
- Where do we stop?
 - @NonZero
 - @PowerOfTwo
 - @Prime

Three-way logic again

- If we have @Nonnegative, do we also need:
 - @Signed
 - similar to check for null
 - @UnknownSign
 - similar to unknown nullness

User defined type qualifiers

- In (too many) places, Java APIs use integer values or Strings where enumerations would have been better
 - except that they weren't around at the time
- Lots of potential errors, uncaught by compiler

Example in java.sql.Connection

createStatement(int resultSetType, int resultSetConcurrency, int resultSetHoldability)

Creates a Statement object that will generate ResultSet objects with the given type, concurrency, and holdability.

resultSetType: one of the following ResultSet constants: ResultSet.TYPE_FORWARD_ONLY, ResultSet.TYPE_SCROLL_INSENSITIVE, or ResultSet.TYPE_SCROLL_SENSITIVE

resultSetConcurrency: one of the following ResultSet constants: ResultSet.CONCUR_READ_ONLY or ResultSet.CONCUR_UPDATABLE

resultSetHoldability: one of the following ResultSet constants: ResultSet.HOLD_CURSORS_OVER_COMMIT or

The fix

- Declare
 - public @TypeQualifier @interface
 ResultSetType {}
 - public @TypeQualifier @interface
 ResultSetConcurrency {}
 - public @TypeQualifier @interface
 ResultSetHoldability {}
- Annotate static constants and method

User defined Type Qualifiers

- JSR-305 won't define @ResultSetType
- Rather JSR-305 will define the metaannotations
 - that allow any developer to define their own type qualifier annotations
 - which they can apply and will be interpreted by defect detection tools

Other ideas

- Validators
- Subtypes
- exclusive type qualifiers (e.g., it can't be both A and B)

CreditCard example

- @Documented @TypeQualifier @Retention(RetentionPolicy.RUNTIME)
 @Pattern("[0-9]{16}")
- public @interface CreditCardNumber {
- class Validator implements TypeQualifierValidatorCreditCardNumber> {
 - public boolean forConstantValue(CreditCardNumber annotation, Object v) {

```
if (v instanceof String) {
```

```
String s = (String) v;
```

```
if (java.util.regex.Pattern.matches("[0-9]{16}", s)
```

```
&& LuhnVerification.checkNumber(s))
```

```
return true;
```

```
}
```

```
return false;
```

}}}

Default and Inherited Annotations

Most parameters are nonnull

- Most references parameters are intended to be non-null
 - many return values and fields as well
- Adding a @Nonnull annotation to a majority of parameters won't sell
- Treating all non-annotated parameters as nonnull also won't sell

Default annotations

- Can mark a method, class or package as having nonnull parameters by default
- If a parameter doesn't have a nullness annotation
 - climb outwards, looking at method, class, outer class, and then package, to find a default annotation
- Can mark a package as nonnull parameters by default, and change that on a class or parameter basis as needed

Inherited Annotations

We want to inherit annotations

- Object.equals(@CheckForNull Object obj)
- int compareTo(@Nonnull E e)
- @Nonnull Object clone()

Do defaults apply to most JSR-305 annotations?

- Case for default and inherited nullness annotations is very compelling
- Should it be general mechanism?

Thread/Concurrency Annotations

- Annotations to denote how locks are used to guard against data races
- Annotations about which threads should invoke which methods
- See annotations from Java Concurrency In Practice as a starting point

What is wrong with this code?

Properties getProps(File file)
throws ... {
 Properties props = new Properties();
 props.load(new FileInputStream(file));
 return props;
 }

What is wrong with this code?

Properties getProps(File file)
throws ... {
 Properties props = new Properties();
 props.load(new FileInputStream(file));
 return props;
 }

Doesn't close file

Resource Closure

WillNotClose

this method will not close the resource

@WillClose

this method will close the resource

@WillCloseWhenClosed

 Usable only in constructors: constructed object decorates the parameter, and will close it when the constructed object is closed

Miscellaneous

@CheckReturnValue
 @InjectionAnnotation

@CheckReturnValue

 Indicates a method that should always be invoked as a function, not a procedure.

Example:

- String.toLowerCase()
- BigInteger.add(BigInteger val)

Anywhere you have an immutable object and methods that might be thought of a a mutating method return the new value

@InjectionAnnotation

- Static analyzers get confused if there is a field or method that is accessed via reflection/ injection, and they don't understand it
- Many frameworks have their own annotations for injection
- Using @InjectionAnnotation on an annotation @X tells static analysis tools that @X denotes an injection annotation

Wrap up

- Static analysis is effective at finding bad code
 - Is bad code found by static analysis an important problem?
- Getting static analysis into the software development process can't be taken for granted
- Annotations will be helpful
 - If we can get developers to use them